

The Story of the Samson and The Dream Giver.

by Peter Dunnet

Everybody has a dream for their life. You may not have discovered it yet, but it is there in the corner of your heart waiting to be discovered. It was placed there before you were born by..... The Dream Giver'.

Part 5. The Rainbow Serpent.

The Sea-lander said to Samson, 'Our first task is to reclaim the sword named 'Shiloh...the Sent One' from the Rainbow Serpent's cave'. This is necessary as this sword has the true holy power of the Dream Giver upon it. The Rainbow serpent is a false god of the Aboriginal peoples and occupies a major place in their mythology. Without the sword in his possession the serpent's power will be diminished significantly. You, Samson, are the one who must get 'The Sent One' back, so the Dream Giver's kingdom can expand in this nation of Australia. The Sea-lander went on with the plan of attack, ' I will be with you when we approach the cave and be the diversion. I will play a provoking tune on my bag pipes and do a 'come and get me' dance before him. This will enrage him to come out of the cave. As soon as he goes for me, you dart into the cave and grab the sword. Got it! It will be sheathed in the rock wall at the back of the cave, but you will have the Dream Giver's power to pull it out. When you get it, 'skedaddle' out of there.' 'What does 'skedaddle' mean' Samson asked. 'It means 'hop it out of there quick smart...laddie.' The Sea lander shook his head. 'Och-man' these young folk!

It was fun swimming with Sea-lander. He had profound swimming skills...but then he was said to be 'an Immortal' according to legend. He showed Samson a couple of his 'backflip' tricks. They were so cool! They decided it was best to approach the cave around dusk. This was the time the Rainbow serpent was usually at the mouth of his cave waiting for prey to swim by. It was a few km swim to the other side of the island, so they set off at 4pm. aiming to be in position by 6pm. They approached cautiously hiding behind a rock and seaweed about 50 m away. There he was just as Sea-lander had predicted. His rainbow head covered with 10 eyes was easy to see. Time for action! Sea-lander blew some air into his pipes and waddled out into the open. The serpent took no notice until the bag pipes started to screech out a horrible noise. It had no resemblance to a tune. It was just plain annoying! Sea-lander began his jig which enraged the Rainbow serpent. The serpent slithered out of the cave in chase of Sea-lander. Samson had snuck up to the caves entrance while this was going on and was quick to enter the cave. It was dark but it was easy to see the shining handle of the sword. He pulled at it with all his might but it did not budge. '####%'+ Sea-lander' he said under his breath. What was he going to do? The serpent would be back any moment and he would be trapped in the cave! 'Pray and believe in yourself' he remembered the Dream Giver saying to him. He did, and out came 'the Sent One' from the rock wall. It was of course, a magnificent shining one and half handle Scottish Claymore. Any sea lion would give up a flipper at least for this sword, he thought.

He turned to go. The serpent's head was blocking the entrance to the cave. It's forked tongue was sensing Samson's presence and it's 10 eyes were focussing on his body as it thought about eating him alive. Samson backed off a bit. 'Dream Giver, what am I to do?' Immediately he heard ' Use the old aboriginal fork tongue trick to hypnotise it my son. Do not kill it with my sword as I wish to redeem him for the kingdom. Samson put down the sword and held both his flippers out. He pointed them at the serpents head and prayed in sea-tongues. The serpent started to look groggy, then it's eyes closed and the head rolled to the left side. Samson grabbed the sword and 'skedaddled' out of the cave to meet Sea-lander.

‘Well done Laddie’ he said in his strong Orkney accent. ‘Let’s get home and celebrate with a big sea food dinner and a few wee drams of course!’